



Mens Open Thursday

Spring 1 2026 (April - June)

5/15/2026

Thurs Open - Black

- 60. Justin Beaver FC - Blue
- 62. La Masia Cincy - Red
- 63. Shift Happens - White
- 64. Bad Mamba Jambas - Green
- 65. The Crew - White
- 66. Juventus - Black
- 67. La Familia - Green
- 68. Moist - Blue
- 69. The Mesh - Blue

Thurs Open - Blue

- 81. Molly Malone FC - White
- 82. Short Kings - White
- 83. Stealth - Black
- 84. DTFC - Navy
- 85. Minutemen FV - Purple
- 86. Key Is Scoring - White
- 87. Harrison United - Black

Schedules will be weighted. Teams may play crossover game(s) against team(s) in other divisions to best match appropriate skill levels.

4/30/26	Thursday	5/7/26	Thursday	5/14/26	Thursday	5/21/26	Thursday
	Field A		Field A		Field A		Field A
7:50	83 v 62	7:50	62 v 82	7:50	85 v 63	7:50	86 v 60
9:30	69 v 67	9:30	64 v 69	9:30	65 v 87	9:30	65 v 69
	Field D		Field D		Field D		Field D
6:25	81 v 63	6:25	67 v 65	6:25	86 v 62	6:25	82 v 87
7:15	64 v 61	7:15	84 v 85	7:15	64 v 60	7:15	67 v 68
8:05	68 v 65	8:05	86 v 68	8:05	82 v 67	8:05	81 v 85
8:55	62 v 60	8:55	83 v 63	8:55	66 v 81	8:55	66 v 83
9:45	86 v 82	9:45	83 v 81	9:45	66 v 84	9:45	62 v 64
10:35	85 v 66	10:35	61 v 60	10:35	68 v 69	10:35	63 v 84
Byes: 84, 87 Plays 2x: 62		Byes: 66, 87 Plays 2x: 83		Byes: 83 Plays 2x: 66		Byes:	

5/28/26	Thursday	6/4/26	Thursday	6/11/26	Thursday	6/18/26	Thursday
	Field A		Field A		Field A		Field A
7:50	68 v 64	7:50	87 v 81	7:50	86 v 84	7:50	85 v 67
9:30	81 v 84	9:30	66 v 63	9:30	67 v 69	9:30	82 v 83
	Field D		Field D		Field D		Field D
6:25	63 v 67	6:25	62 v 68	6:25	83 v 84	6:25	87 v 86
7:15	87 v 60	7:15	83 v 65	7:15	65 v 64	7:15	84 v 81
8:05	82 v 85	8:05	84 v 82	8:05	63 v 60	8:05	64 v 63
8:55	65 v 66	8:55	85 v 86	8:55	66 v 68	8:55	60 v 66
9:45	69 v 62	9:45	60 v 69	9:45	85 v 87	9:45	69 v 68
10:35	86 v 83	10:35	67 v 64	10:35	81 v 82	10:35	62 v 65
Byes:		Byes:		Byes: 62 Plays 2x: 84		Byes:	

Balance of League Fee Must Be Paid Prior to Your Second Game

HOME TEAM (first team listed) is responsible for providing the GAME BALL & JERSEY CHANGE in case of color conflict